Game Design Document

Fill up the Following document

1. Write the title of your project.

The title for my project is “[***The*** ***Space*** ***search***](https://www.google.com/search?sxsrf=ALeKk03SoK7s9GWMr2PeQDK5ahn9wUiV5g:1606294594347&q=The+Space+search&spell=1&sa=X&ved=2ahUKEwjQgc3VqZ3tAhVGdCsKHRP0A74QkeECKAB6BAgPEC8)“

1. What is the goal of the game?

The goal of this game is to ***rescue your best Friend as he was kidnaped by your aliens.***

1. Write a brief story of your game?

In my game “You are an astronomer on planet Kepten you and

your friend were in one of your mission to go to a planet earth and on

your way your friend got kidnaped by aliean and you have to save

him before the alieans take away a his memory.”

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

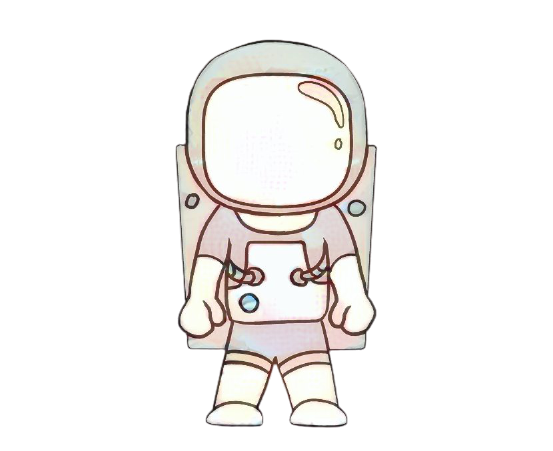
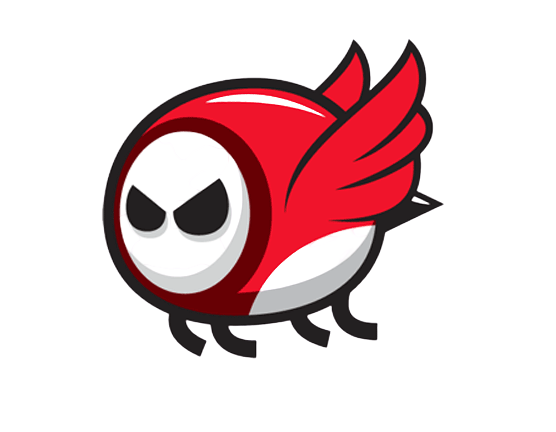
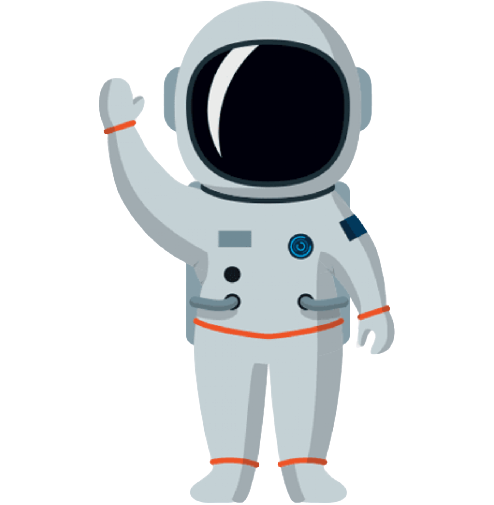
|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | You | You need to rescue your friend |
| 2 | Jason | This is your friend he will be kidnaped by alians |
| 3 | Alian | They will kidnap Jason and fight with you . |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Space | It will give the illution that the spaceShip is moving |
| 2 | SpaceShip | You will be in the spaceShip |
| 3 | Astroids | It will make it harder for you to win the game and give you a math question ever time when you hit the astroids |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non- playingcharacters at least once
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